

## 24. Best Practice recommendation

MP Controller transforms your third party plugins into a hardware console so that you can control them as if it were hardware.

We suggest that you start with one favorite and mostly used plugin, ie like an equalizer or compressor or synthesizer plugin you use all the time. Make the most convenient mappings/links to you and incorporate this in your workflow.

After a few projects and heavily using it, you will feel like you know this interface and reach for the controls intuitively. Repeat this process with another plugin and so on.

Trying to use and map many plugins at once and use MPH in every plugin, may not help improve your workflow as you introduce too many new things at once.

Enjoy your new controller!

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